

PUNT, PASS AND KICK

GENERAL RULES

The Official Special Olympics Wisconsin Sports Rules shall govern all Special Olympics Punt, Pass, and Kick competitions.

OFFICIAL EVENTS OFFERED:

1. Individual Punt, Pass and Kick Contest
2. Virtual Punt, Pass and Kick

COVID PRECAUTIONS

1. All Special Olympics Wisconsin Return to Play guidelines will be enforced and followed at practices and competition including screenings, hand washing/sanitizing, and wearing mask.
2. Field judges will wear masks and gloves during competition. Footballs will be wiped down between uses.
3. Social distancing should be maintained throughout the venue including during Athlete Staging and Competition.
4. There will not be a formal Awards ceremony in order to decrease large gatherings of people. Awards will be given to someone within your Agency or mailed.

SECTION A – GENERAL RULES

1. Event #1: Punt

- a. Purpose: To measure an athlete's ability to punt a football.
- b. Equipment: Three intermediate (youth) sized footballs, 1 100' tape measurer, 20 cones, 2 ball makers.
- c. Description: A foul line will be marked with paint where the athlete will punt behind. From that line, a 3' lane will be extended vertically with cones marking every 10'. The athlete will punt the ball from behind the foul line. The ball will be marked where it initial lands. If contact with the ball happens past the foul line, the athlete will be penalized 5 feet.
- d. Scoring: The ball is marked where it initial lands, bounces after landing will not be counted. The judge will measure the distance from the foul line to where the ball is marked, using the center lane. If the ball lands outside of the center lane, the distance will be measured from the edge of the lane to where the ball is marked. The distance where the ball landed outside of the lane will be subtracted from the total distance. (Example: Ball lands 60 feet from the foul line and is 15 feet wide of the center lane. The score would be 45 feet (60-15). Each athlete will have 3 attempts and the best score is recorded.

2. Event #2: Kick

- a. Purpose: To measure an athlete's ability to kick a football.
- b. Equipment: Three intermediate (youth) sized footballs, 1 100' tape measurer, 20 cones, 2 ball makers, 1 kicking tee.

- c. Description: A foul line will be marked with paint where the athlete will kick behind. From that line, a 3' lane will be extended vertically with cones marking every 10'. The athlete will kick the ball from behind the foul line. The ball will be marked where it initially lands. If contact with the ball happens past the foul line, the athlete will be penalized 5 feet. No penalty will be assessed if the tee crosses the foul line.
- d. Scoring: The ball is marked where it initially lands, bounces after landing will not be counted. The judge will measure the distance from the foul line to where the ball is marked, using the center lane. If the ball is outside of the center lane, the distance will be measured from the edge of the lane to where the ball is marked. The distance where the ball landed outside of the lane will be subtracted from the total distance. (Example: Ball lands 60 feet from the foul line and is 15 feet wide of the center lane. The score would be 45 feet (60-15). Each athlete will have 3 attempts and the best score is recorded.

3. Event #3: Pass

- a. Purpose: To measure an athlete's ability to throw a football.
- b. Equipment: Three intermediate (youth) sized footballs, 1 100' tape measurer, 20 cones, 2 ball makers.
- c. Description: A foul line will be marked with paint where the athlete will throw behind. From that line, a 3' lane will be extended vertically with cones marking every 10'. The athlete will throw the ball from behind the foul line. The ball will be marked where it initially lands. If contact with the ball happens past the foul line, the athlete will be penalized 5 feet.
- d. Scoring: The ball is marked where it initially lands, bounces after landing will not be counted. The judge will measure the distance from the foul line to where the ball is marked, using the center lane. If the ball is outside of the center lane, the distance will be measured from the edge of the lane to where the ball is marked. The distance where the ball landed outside of the lane will be subtracted from the total distance. (Example: Ball lands 60 feet from the foul line and is 15 feet wide of the center lane. The score would be 45 feet (60-15). Each athlete will have 3 attempts and the best score is recorded.

4. FINAL SCORING:

The best score from each event will be used as the final score for that event. Those scores are added together to get the final score. The top 3 athletes from each division will advance to a medal round and complete 3 more throws per event.

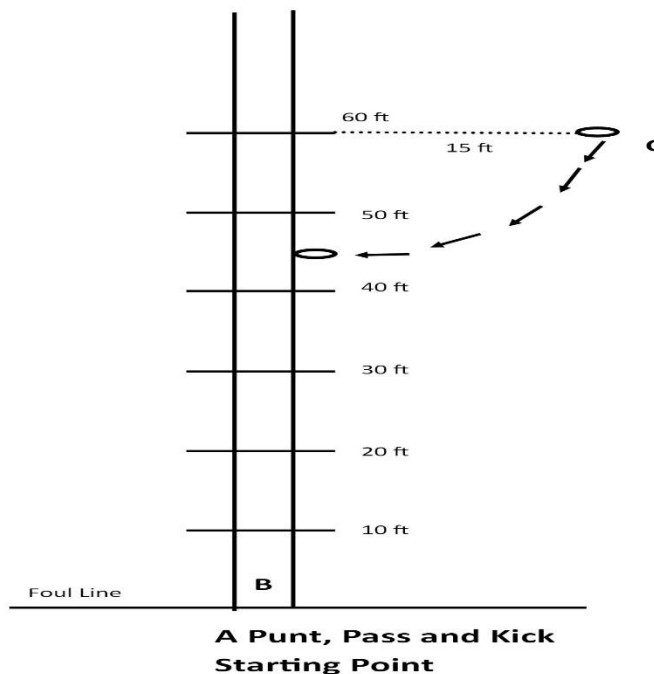
5. ATHLETE ATTIRE

In all events competitors must wear their Agency uniform or sports clothing. Athletes must wear flat rubber sole athletic shoes during competition (no spikes, clogs or slip-on shoes). Objectionable items include but are not limited to: denim jeans, khaki pants, skirt, dress or any clothing not intended to be worn for sports competition. The only exceptions allowed will be for an athlete's religious reasons which must be submitted on a Special Needs Form with the athlete's registration materials by the tournament registration deadline. Failure to comply with the uniform rules will cause the athlete to forfeit competition.

SECTION B – FIELD

1. The field measures at 150 feet (50 yards) long 75 feet (25 yards) wide.
2. The field will be marked with a foul line serving as the starting point for competition and then marked every 10 feet.
3. A 3-foot middle lane will be marked 1.5 feet each direction from the center point of the foul line.

A: Starting Point
 B: 3 foot Lane
 C: Point Where Ball
 Touched
 D minus A: Distance
 for score
 Sample—45 Feet



SECTION C – DIVISIONING

1. Athletes will be divisioned by ability, gender and age group.
2. Each athlete will submit 3 scores from each event (Punt, Pass and Kick). These scores will be averaged and used as their qualifying score for competition.
3. Age groups:
 - a. 8-15
 - b. 16-21
 - c. 22-29
 - d. 30-44
 - e. 45+

SECTION D – VIRTUAL EVENT

1. Will use same field set up as in-person event.
 - a. Can be set up in a field or parking lot.
 - b. Will need throw line, 3-foot middle lane, tape measurer, and intermediate size footballs.
2. Prior to the official Virtual Competition, athletes will submit 3 scores from each event.
 - a. SOWI will average the scores from each event to create divisions.
 - b. SOWI will send final divisions to the Agency Manager and/or Coach.
3. Athletes will have 10 days after receiving their division to complete 3 more attempts for each event.

4. The top scores from each event will be combined for the final score.
5. Athletes can complete this event individually or in small groups within their own Agency.